Production Workshop

Camera Technique
What is a shot?

A series of frames over a period of time.
Every shot is a lego on your model.
Shot Types
Speaking Visually
Wide Shot (WS)
Medium Shot (MS)
Close Up (CU)
Extreme Close Up (ECU)
High/Low Angle

Oblique/Dutch Angle
Shooting in sequence means to think like an editor.
Amistad (Spielberg, 1997)
The Rule of Thirds

Documentation vs. Artistry
The King’s Speech (Hooper, 2010)
Camera Movement

Energizing Your Shots
Tilt
Pan
Zoom in/out
Tracking/Dolly
Tripod/Handheld
Movements **must** be deliberate!

Think beginning, middle and end.
Tip: count to 6 while panning or tilting to achieve an ideal duration for the movement.